

ISAAC MENARD



Linkedin 🖸

SOFT SKILLS

Creativity

in

- Adaptability
- Teamwork skills
- Empathy

INTERESTS

- Climbing
- Firefighter / Lifeguard

EDUCATION

GAME DESIGN SCHOOL 2021-TODAY

Master 1 student at ISART DIGITAL in Game Design



COMBAT DESIGNER

Master 1 game design student, looking for internship or apprenticeship

HARD SKILLS

- Game Design
- Combat design
- System design
- Level Design
- Prototypage

PROJECTS

SOFTWARES



Unity Creation of 3D&2D video games / Prototypes

Unreal Creation of 3D video games / Prototypes



GIT Code management

TENDERS FIGHT STEAM GAME 2023 & 2024

Fast FPS published on STEAM, achieved over 2000 sales in 1 year, with an average playing time of **2 hours** per user. Game design - Combat design - Level design

 \mathbb{Z} KOTARO'S REVENGE 3D BRAWLER 2022

TPS fighting game on UNITY Game design - Combat design

MODDING

MINI-BOSS - SEKIRO 2024

Prototype of a **mini-boss** using all the features of Sekiro. Production of a document explaining the creation process. Combat design - Programmation

BOSS - CUPHEAD 2024 🖸

Prototype of a **boss battle** in 2 phases. Production of a document that explains the creation process. Combat design

LEVEL - PORTAL 2 2024 <u>ר</u>א

Creation of a level for the portal 2 game Level design

PROFESSIONAL EXPERIENCE

DR TD UNITY DADA! ANIMATION 2022-2023 Da∔ Creation of Unity tools for graphic designers

Created tools to help graphic designers make 3D animations using UNITY. I learnt how to code in a team, automate tests and respond to needs.

VOLUNTEERING

LIFEGUARD PROTECTION CIVILE PARIS SEINE 2021-2023

Intervention team leader

Managing first-aid teams and rescuing victims. We reinforce the SAMU and the Paris fire brigade during peak full stops and provide security in high-risk areas (concerts, sports matches, etc.).

VOLUNTEER FIREFIGHTER POITIERS FIRE STATION 2019-2021

Sapper first class

More than 100 interventions (road accidents, fires, first aid, cardiac arrest, etc.). Obtained the PSE1 and PSE2 diplomas.